

# Applying Runtime Verification to Group Key Establishment

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Secure Communication in the Quantum Era (SPS G5448)

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# Authenticated group key establishment (AGKE)

**First step: Designing a protocol**



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**Second step: Proving it is correct in principle**



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First step: Designing a protocol

Second step: Proving it is correct in principle

**Third step: What can go wrong at runtime?**

# What can go wrong at runtime?

(High level) Wrong protocol implementation

The protocol implementation might deviate from the verified (theoretical) design

Low level threats

Arithmetic overflows, undefined downcasts, and invalid pointer references

Hardware

Can hardware be trusted?

# What can go wrong at runtime?

...but in practice is far from enough

(High level) Wrong protocol implementation

The protocol implementation might deviate from the verified (theoretical) design

Low level threats

Medium level threats: Malware, Data leaks, etc  
and invalid pointer references

Hardware

Can hardware be trusted?

# Unintended consequences

- ❑ Timing attacks
- ❑ Cache timing attacks
- ❑ Microarchitecture side-channel attack
- ❑ Power/EM/acoustic attacks
- ❑ Fault attacks
- ❑ Reaction attacks
- ❑ Data remanence attacks
- ❑ Attacks on random number generators

# Timing attack

If (secret)

Do something lengthy

Else

Do something simple

An external observer can learn the secret by observing the duration of the execution.

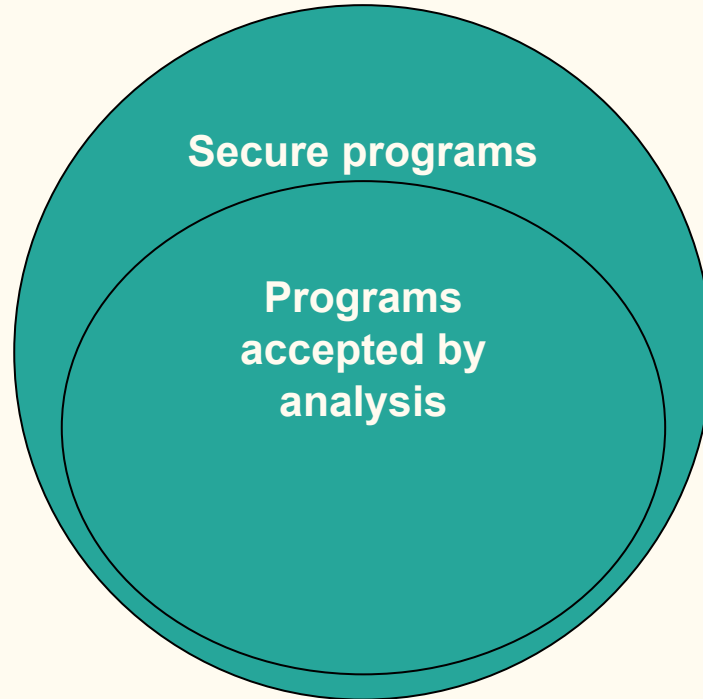
(or the power used or any other side effect)



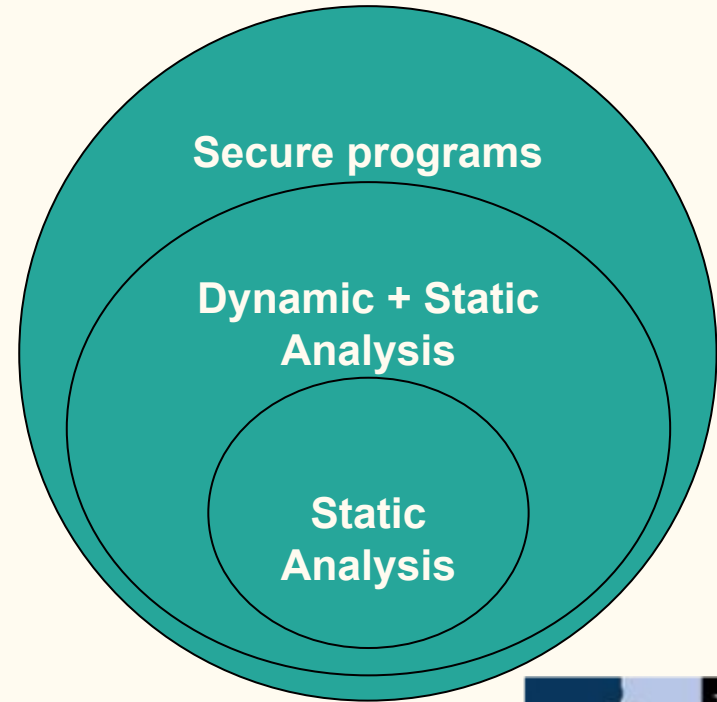
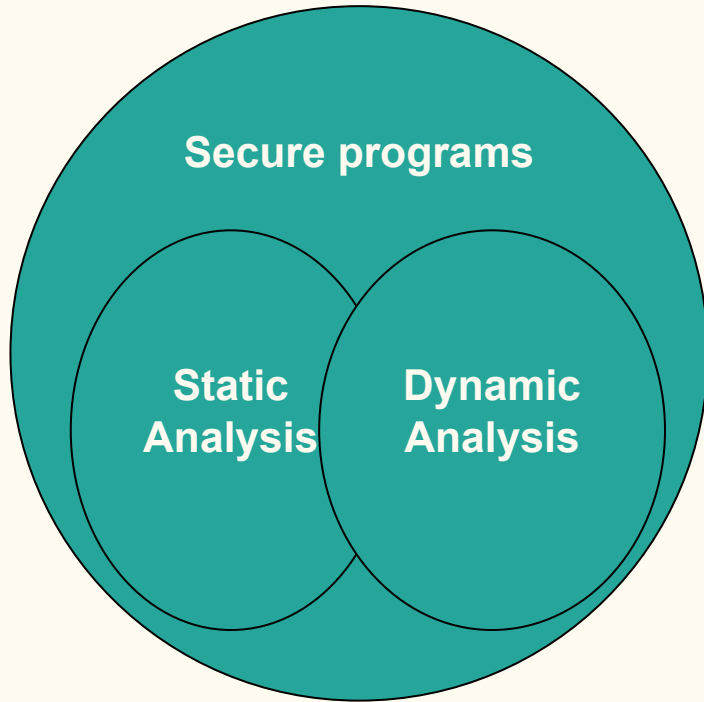
# What can we do?

Analyse code to make sure secrets can't be leaked!

# Identifying secure programs



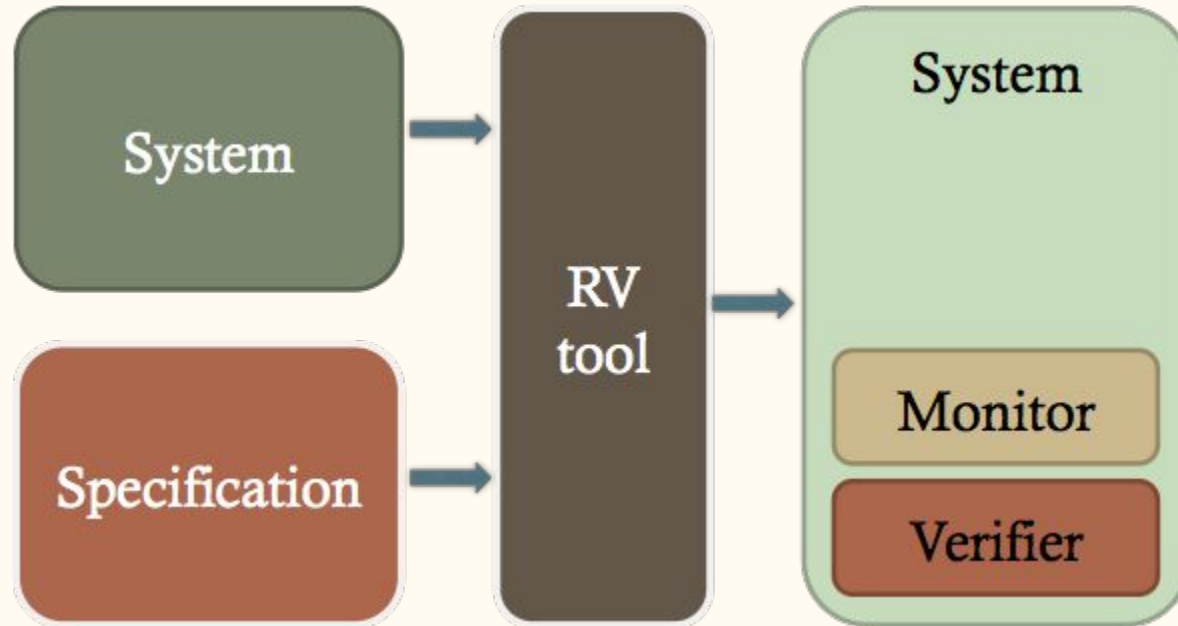
# Soundness/Completeness of dynamic analysis



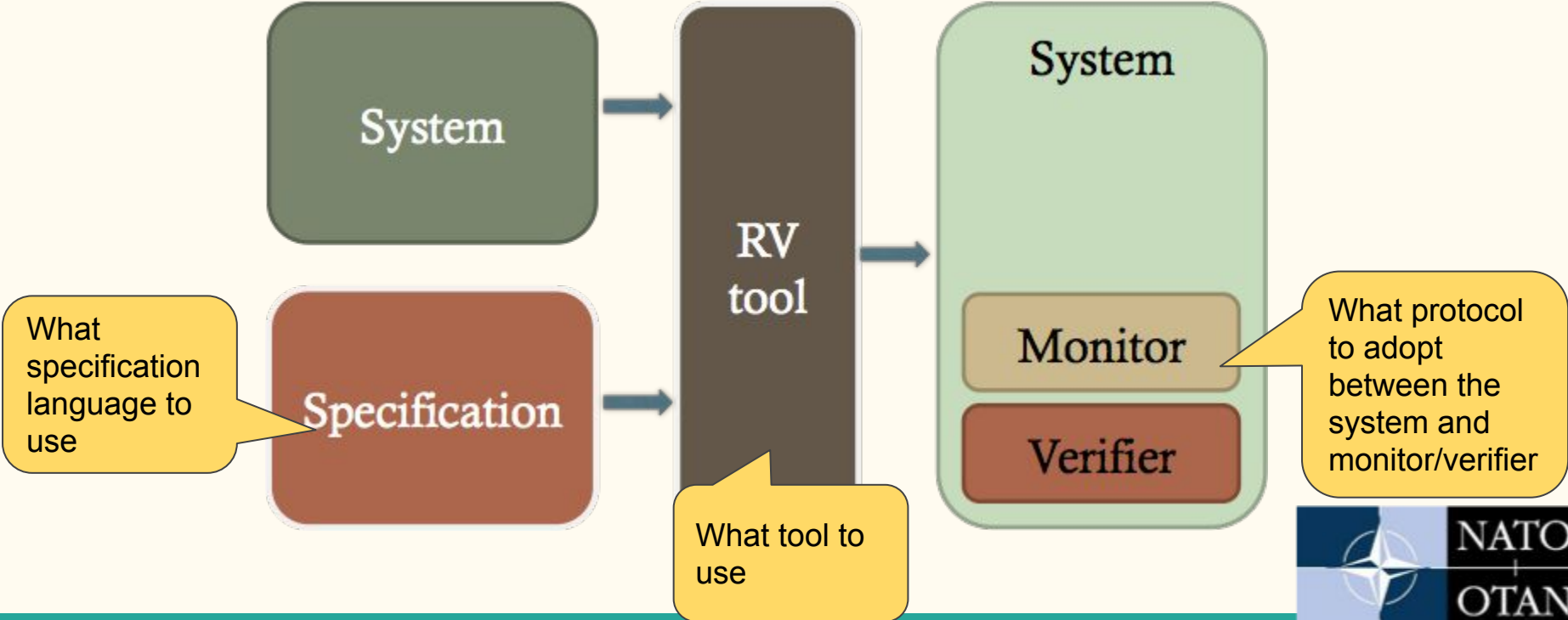
How do we use these  
techniques in practice?

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# Runtime Verification



# Runtime Verification



# High level logic

- Before any data is sent by the client,  
the server hash is verified to match the client's version
  
- If the operation is of type “Send”,  
then the message receiver ID must be in the set of approved receiver IDs

# Low level considerations

General considerations for any code

Arithmetic overflows

Undefined downcasts

Invalid pointer references



# Mid-level

Applicable to any crypto protocol

Data flow monitoring

**E.g. Ensuring no control is decided on secret data**

(which affects the timing of the program)

# Challenges for RV

Over and above the usual correctness and **overheads** concerns

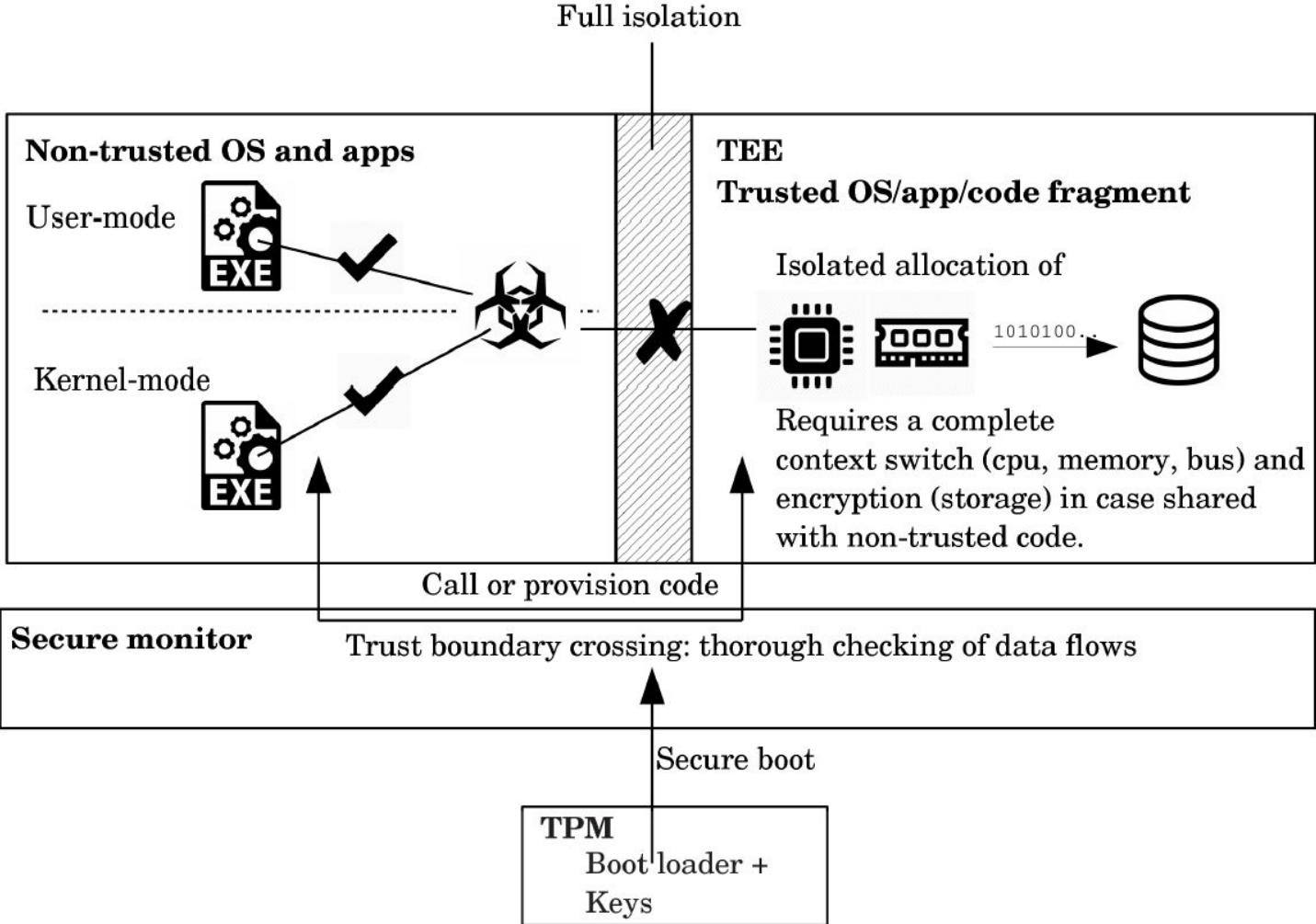
The monitor can present an additional security vulnerability

- ❖ As a piece of code
- ❖ As a reaction-triggering device

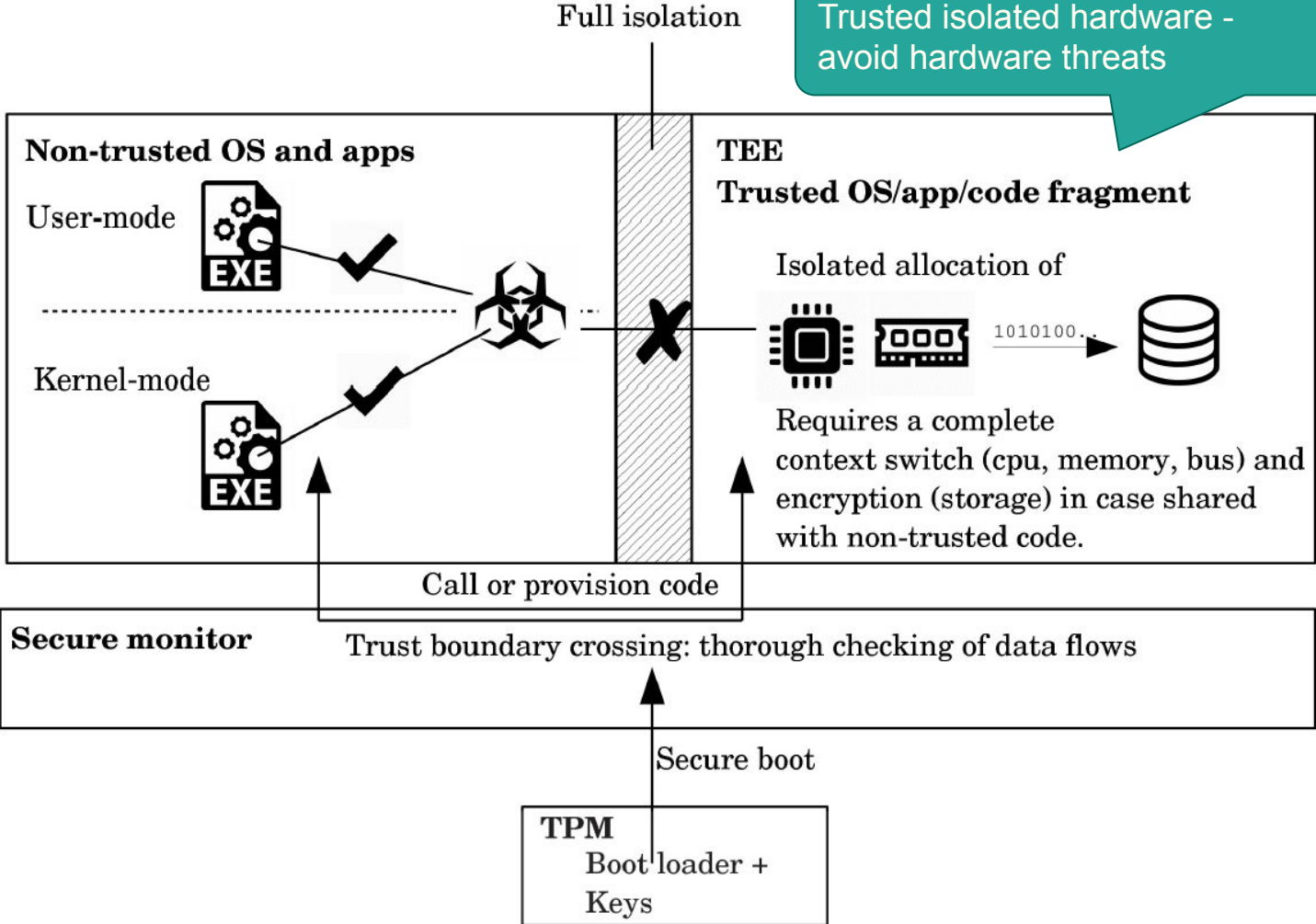
Our plan of comprehensive  
approach:

Trusted Execution  
Environment (TEE)

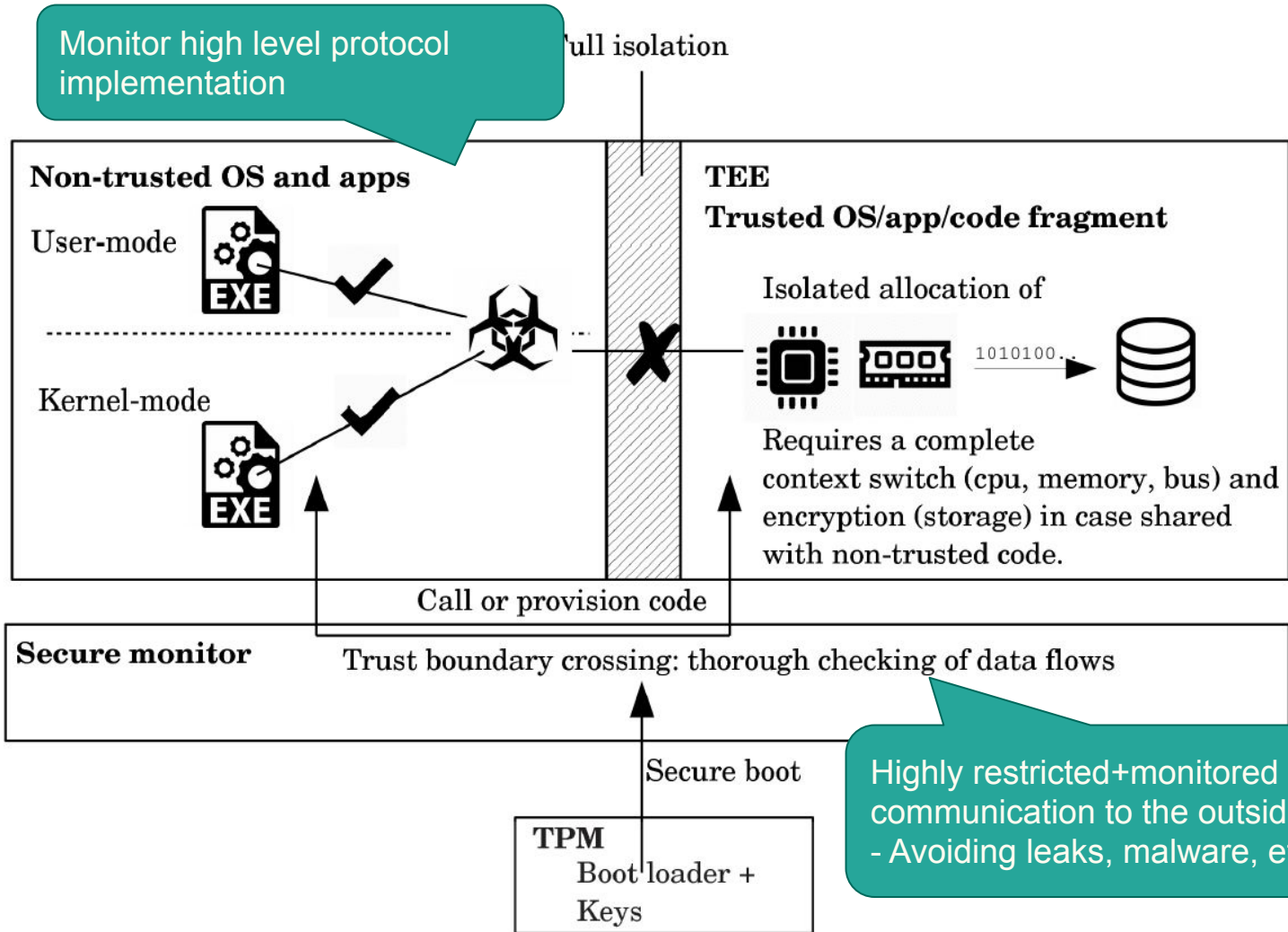
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Trusted isolated hardware - avoid hardware threats



Monitor high level protocol implementation



# What can go wrong at runtime?

...but in practice is far from enough

(High level)

Implementation monitor

The protocol implementation might deviate from the verified (theoretical) design

Communication monitor

Medium level threats: Data leaks, malware, etc

Analysis of code

and invalid pointer references

By trusted execution env.

Can hardware be trusted?